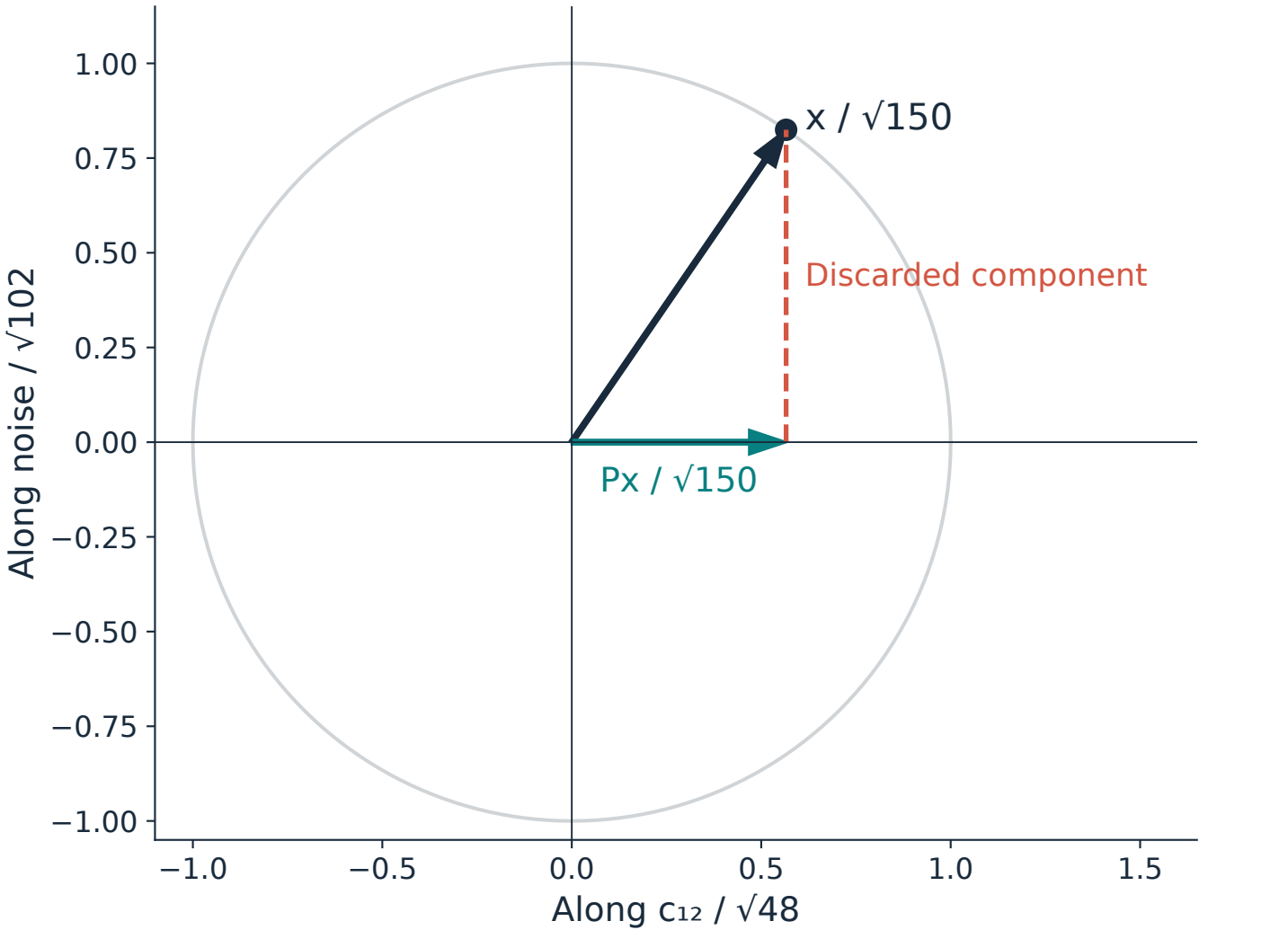

Projection contracts this vector; the Fourier transform does not
x / √150
Discarded component
Px / √150
Along noise / √102
Along c₁₂ / √48
1.00
0.75
0.50
0.25
0.00
−0.25
−0.50
−0.75
−1.00
−1.0
−0.5
0.0
0.5
1.0
1.5