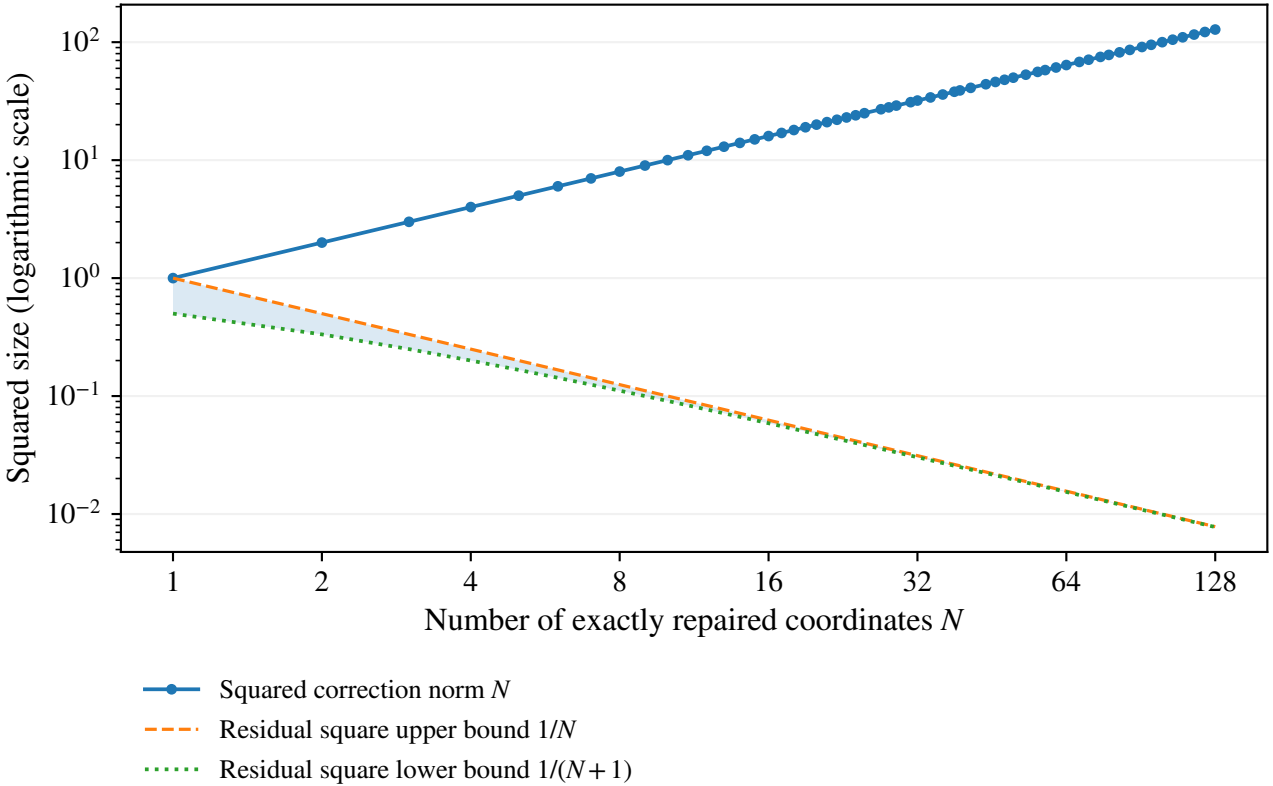

Squared size (logarithmic scale)
10^{2}
10^{1}
10^{0}
10^{-1}
10^{-2}
1
2
4
8
16
32
64
128
Number of exactly repaired coordinates N
Squared correction norm N
Residual square upper bound $1/N$
Residual square lower bound $1/(N+1)$